### DT 4 4 00

## **GETTING STARTED**

NOTE:

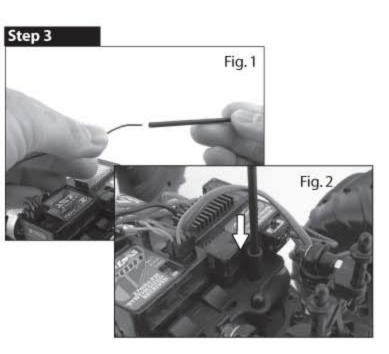
Before you start running your new 1/18 Rammunition, it is absolutely necessary that you read through all of the operating instructions to get the maximum enjoyment and prevent unnecessary damage.



Plug the AC charger into the proper wall receptacle(110V). Plug the battery pack into the charger and let it charge for 3 hours for the first time. After running until the 1/18 Rammunition slows noticeably recharge the battery pack for 5-6 hours for a full charge.



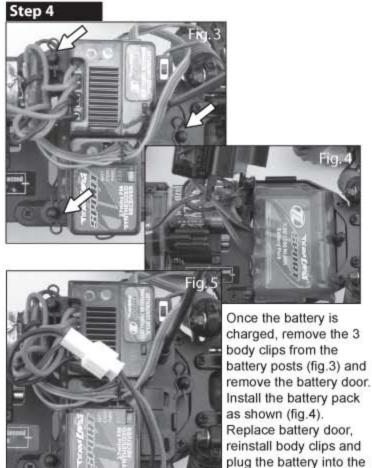
Remove the transmitter battery cover by sliding the cover from left to right. Install eight (8) AA batteries into the battery holder. Pay close attention to the correct direction of the positive (+) and negative (-) ends as marked in the tray. Once all 8 batteries have been installed, reinstall the battery cover by sliding it on from right to left.



Insert the antenna wire through the antenna mount and into the antenna tube (fig. 1) pushing it through until it comes out the other end. Push the antenna tube (fig. 2) into the antenna mount.



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speed controller plug.

(fig.5)

# **GETTING STARTED**



Always turn on the transmitter first by sliding the switch on the left side of the wheel from left to right. The small red and green lights above the switch should both light up. If not you need to check for low or incorrectly installed batteries.



Frequen	cy/Channel	Guide

Channel/Color	Frequency	LED Indicators
Ch. 1 (Brown)	26,095MHz	Red (top) only
Ch. 2 (Red)	27.045MHz	Yellow (middle) only
Ch. 3 (Orange)	27.095MHz	Red & Yellow (top & middle)
Ch. 4 (Yellow)	27.145MHz	Green (bottom) only
Ch. 5 (Green)	27.195MHz	Red & Green (top & bottom)
Ch. 6 (Blue)	27.225MHz	Yellow & Green (middle & bottom)

# St. Trim Right Th. Trim

Forward

Although your 1/18 Rammuntion frequency has been set from the factory, it is suggested that they be checked before use.

Both the transmitter and the receiver must be set to the same frequency/channel for the model to operate correctly. This can be easily checked by noting the colored LED's (lights) on the top of the receiver and the back of the transmitter. These should always be the same on both or you will not have control of the model. Always program the transmitter first then the receiver. To select a frequency follow the following easy steps.

- Turn on the transmitter and/or receiver. Note that both should display the same colored light(s).
- Locate the frequency selector button.
- Press the selector button until the desired frequency light(s) are light.
- Repeat for the receiver if necessary.
- Double check to make sure both the transmitter and receiver have the same LED's (lights) on.

Once the transmitter has been turned on, turn on the Rammunition by sliding the switch on the speed controller to the "On" position. If the rear wheels turn, adjust the "TH. Trim" knob located to the lower right of the steering wheel until they stop. To go forward pull the trigger back. If you should need reverse, wait for the model to stop then push the trigger forward. When going forward the model should move in a straight line. If not, adjust the "ST. TRIM" so that it tracks in a straight line with out having to turn the steering wheel.

Brake/Reverse

After you are done running, turn the Rammunition off *FIRST* by slidingthe switch to the off position. After the model has been turned off, turn off the transmitter. If you wish to clean your Rammunition, use compressed air and/or a soft paintbrush to remove dust and dirt. *NEVER* use chemicals or anything wet as it can cause damage to both electronics and plastic parts.

## **ALWAYS**

- Turn on the transmitter before the truck
- Use caution when running around people
- Turn both the Raminator and transmitter "off" when done
- Check the battery condition of the transmitter before running

## *NEVER*

- Operate the Rammunition with low battery power.
- Run the Rammunition through water or wet grass
- · Use chemicals to clean the chassis
- · Run the Rammunition without a gear cover

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# Rammunition Troubleshooting Guide

Doesn't Operate	Battery not charged or connected properly Radio transmitter and receiver not on same frequency ESC Switch not "on" or broken Transmitter not "on" or low battery	
Motors run but wheels don't move	Slipper too loose Gears stripped in center gearbox Gear stripped in front and/or rear gearbox Spur gear stripped Pinion gear setscrews loose Drive pins in axles/wheels missing	
Steering doesn't work	Servo plug improperly installed in receiver or unplugged Bind in steering Servo or receiver damaged	
Won't turn in one direction	Servo gears broken Steering linkage broken or bound	
Motors do not run	Motor plugs loose Motor wire broken Motors bound or broken ESC damaged	
ESC gets hot	Motors over-geared Shorted Motor Driveline bound / Dirty	
Poor run time / sluggish acceleration	Batteries low or shorted Charger not allowing full charge Slipper adjustment set too loose (slipping too much) Motors worn out Driveline bound / Dirty	

Drive pin missing in shaft Spur gear face worn out Adjuster nut stripped

Poor range / glitches

Transmitter batteries low
Transmitter antenna loose
Receiver antenna broken
Battery pack in truck low
Loose wires or plugs
Transmitter and receiver not on same frequency

Slipper won't adjust

